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Prod. Draft  
1st Pink Revs.  
1st Blue Revs.  
1st Yellow Revs.



**"WORLD KILLER"**

**Written**

**by**

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**REVISED PAGES:**

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#K2804 - "World Killer" - 1st Yellow Revs. 10/17/97

SLIDERS

"World Killer"

CAST

QUINN MALLORY (QUINN 2)  
REMBRANDT BROWN  
MAGGIE BECKETT

SISTER CELINE (SISTER CELINE 2)  
PERKINS (LITTLE BOY)

(X)

ROBERTO  
ELDON  
THE BOSS  
COP  
MANAGER  
HOMELESS PEOPLE

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SLIDERS

"World Killer"

CHRONOLOGY PAGE

|        |          |          |     |
|--------|----------|----------|-----|
| SCENES | 1 - 19   | DAY #1   |     |
| SCENES | 20 - 25  | NIGHT #1 |     |
| SCENES | 26 - 39  | DAY #2   | (X) |
| SCENES | 40 - 54A | NIGHT #2 | (X) |
| SCENES | 54B - 88 | DAY #3   | (X) |

4 CONTINUED

4

QUINN  
(shakes his head)  
No blast marks, no rubble...  
They're generally a lot showier...

Our guys are fairly spread out from one another, Maggie heading toward a derelict police car, Rembrandt moving toward some trash cans between two buildings.

MAGGIE  
I've heard of bio-warfare  
experiments...

REMBRANDT  
You saying that everything's  
dead...?

(X)  
(X)  
(X)

Quinn moves a trash can aside and freezes, seeing something neither we nor Remmy and Maggie yet see.

(X)  
(X)

QUINN  
Not everything...

(X)  
(X)

A LOW GROWL issues forth -- and a big, wild-looking DOG leaps out from between the buildings onto Quinn, who CRIES OUT.

(X)  
(X)

FADE OUT

END OF TEASER

ACT ONE

FADE IN

5 EXT. STREET - CONTINUOUS

5

Quinn's down on the ground, trying to shield his throat, the dog tearing at his clothes as a SECOND DOG leaps into the fray. (X)

Remmy's casting about for something, a weapon, to save Quinn, grabs up a trash can lid. (X)  
(X)

But before he can dive into the fray -- BAM! A GUNSHOT goes off, ECHOING down the street. The dogs take fright and run off, between the buildings. (X)

Rembrandt helps Quinn up. They look over to: (X)

6 MAGGIE

6

who stands by the open cop car, hefting a smoking shotgun in one hand and a key ring in the other.

MAGGIE

Good thing these were still in the door --

(off Shotgun)

-- or I wouldn't have been able to get Mama's Little Helper.

7 OMITTED

7

7A EXT. BOOK/MUSIC SHOP - DAY

7A

Abandoned, its door open, dusty stands of books and newspapers out front. Quinn, Rembrandt and Maggie are checking it out.

8 MAGGIE

8

picks up a dusty book, reads the cover (which we do not see, nor do we see an author's photo on the back).

MAGGIE

'Get Out of My Face, by Martha Stewart'... Guess you got your wish...

She tosses the book back down.

23 QUINN

23

loads several electronic parts in his basket, including a hand-held BIO-MED SCANNER, as Rembrandt comes up.

(X)

REMBRANDT

What's the deal? That's not on the list.

QUINN

It's a bio-med scanner. If the world he slid everyone to already had people on it, we'll need some way to differentiate the ones from here so we can slide them back.

(X)

(off scanner)

I might be able to adapt this to detect a trace sliding signature in their cells...

REMBRANDT

You know, I was gonna suggest that exact same thing...

Rembrandt cracks a grin. Quinn smiles back. Just then, DOG HOWLS from O.S.

24 WIDE

24

As everyone reacts. Maggie hefts her shotgun.

MAGGIE

Time to be moving on. We got what we need?

Quinn makes a quick scan of the carts.

QUINN

Yeah.

REMBRANDT

Now all we gotta do is put it together...

25 ON QUINN 2

25

Contemplating that, ambivalent and anxious.

DISSOLVE TO

26 INT. QUINN'S FAMILY HOME - DAY - LOW ANGLE - CLOSE ON THE SLIDING DEVICE (D2)

26

SLOWLY PUSH IN -- it looks huge and impressive, all gleaming metal and GLOWING LIGHTS. Then Maggie appears behind it and we see that it's actually about eighteen inches high.

CONTINUED

39 CONTINUED 2

39

SISTER CELINE  
(considers, then)  
Perkins!

The crowd parts to reveal the Little Boy.

SISTER CELINE  
What you saw in the basement...  
you sure of that?

(X)

PERKINS  
They came out of nothing. They  
weren't there... and then they  
were.

(X)

(X)

(X)

(X)

Sister Celine nods. A beat, then she turns to Quinn.

(X)

SISTER CELINE  
So just what do you want...?

DISSOLVE TO (X)

40 OMITTED

40(X)

40A INT. QUINN'S FAMILY HOME - DINING ROOM - NIGHT (N2)

40A(X)

Quinn and Quinn 2 work on the Sliding Device, lying open on a table. Sister Celine stands over Quinn 2's shoulder, with the gun. A group of residents look on.

Nearby, Rembrandt stands by a line of ragged people, running the souped-up (and wildly improvised-looking) MEDICAL SCANNER over them, one at a time, making notes on a pad.

41 ON QUINN AND QUINN 2

41

Quinn 2 removes a part from the device and up-ends it as Quinn looks on. Water pours out.

QUINN 2  
The wrath of the great unwashed...  
and you wonder why I feel superior?

QUINN  
You set something on fire. They  
put it out. Yes, I wonder how that  
makes you superior.

Quinn 2 shrugs, watches Quinn work.

QUINN 2  
Whatever you say... we're not like  
them.

CONTINUED



43 CONTINUED

43

MAGGIE

How's it looking?

QUINN

Not good... We need replacement parts, and we can't exactly go back where we came from.

MAGGIE

So we go 'round the corner to the Radio Shed.

SISTER CELINE

Let me clue you in... this ain't no Mayberry. When the Federal Government collapsed, all these warlords sprung up. One we got here's just called the Boss. His cops run the streets... and you don't want to mess with them.

QUINN

So what are you telling us?

SISTER CELINE

Do what you have to... but do it fast.

44 EXT. RADIO SHED - NIGHT

44 (X)

The shop we saw before, only this version's a fortress: razor wire, bars, etc. SEARCHLIGHTS from O.S. POLICE HELICOPTERS rake the street. Quinn, Rembrandt, Maggie and Quinn 2 approach the entrance, which has a sign: NO WEAPONS ALLOWED. Two of the Boss's rough-looking COPS flank the entrance. They search through our guys' backpacks. One gestures at Maggie's shotgun.

COP

We'll take that.

Maggie jerks away, holding tight to her gun.

MAGGIE

I don't think so.

QUINN

Give it to him.

MAGGIE

No way --

QUINN

We need those parts, Maggie.

She hesitates, then surrenders the gun.

CONTINUED

52 CONTINUED

52

QUINN 2  
You came back for me...

QUINN  
Not for you... for who I'd be if I  
didn't...

Quinn 2 stares at him a long moment, silent.

53 OMITTED

53(X)

53A INT. QUINN'S FAMILY HOME - DINING ROOM - NIGHT

53A(X)

Quinn's at work on the Sliding Device, Sister Celine assisting, spelling the others. Rembrandt comes up to them as Quinn closes up the back.

QUINN  
Just about ready... You got those readings?

REMBRANDT  
Uh-huh. Hope you can read my writing.

He hands Quinn some papers. Quinn reads the figures, nods.

REMBRANDT  
Sister, I been meaning to ask why you wear that rock around your neck...

SISTER CELINE  
It's how our Lord died, crushed under stones.

REMBRANDT  
Huh...

54 EXT. QUINN'S FAMILY HOME - BACK YARD - NIGHT

54

Some flowers and greenery, with barbed wire and a wall keeping the world out. Quinn 2 peers up at the stars. Maggie draws up to him from the house.

MAGGIE  
What do you see up there?

QUINN 2  
What would you like me to see? My dark soul?

MAGGIE  
Look, we're tired... How 'bout you give us both a break?

CONTINUED

54 CONTINUED

54

He considers, then relents.

QUINN 2  
I was... remembering. Just after  
mom died, my dad took me up on the  
roof, showed me the stars... He  
said we're all made of star  
stuff... so it's up to us to blaze  
across the sky, burn our lives into  
the world... so we'll never be  
forgotten...

MAGGIE  
(gently)  
There are other ways to matter.

QUINN 2  
Yeah. I'll buy a dog.

She turns away, angry.

QUINN 2  
I'm sorry, I've got a headache and  
I'm not in the mood for sympathy...

MAGGIE  
God... You know, in some ways  
you're so different, and in some  
ways you're exactly the same...

QUINN 2  
As Saint Quinn?

MAGGIE  
He's no saint. But he cares  
about people... sometimes too  
much... not about being some name  
in a history book...  
(moves in closer)  
I'll let you in on something...  
Daddy's gone... and unless you wake  
up and start caring about someone,  
even if you're not the last man on  
Earth, you're gonna be alone...

He can't smart-ass that, her words hit home.

54A OMITTED

54A(X)

54B INT. QUINN'S FAMILY HOME - DINING ROOM - DAY (D3)

54B(X)

Quinn, Quinn 2, Maggie and Rembrandt stand beside the  
repaired Sliding Device. Quinn addresses Quinn 2.

CONTINUED

54B CONTINUED

54B

QUINN

I was right about the sliding signature. We can realign the Slidewave to return the population of your world anytime we like. But there's a catch...The next Slidewave will collapse the path between the two worlds. It should get everyone through safely...

QUINN 2

But it's a one-way ticket...

Quinn nods.

REMBRANDT

Hold on a minute, Q-Ball... World's moved on since three years back. Woman I talked to here, she married someone who 'appeared,' had a kid. Slide takes everyone with a signature, we're gonna smash a lotta stuff up.

They all look at each other a beat, considering. Shit.

SISTER CELINE 2 (O.S.)

Before the change, I was half a person...

They all turn to see Sister Celine 2, having just entered.

(X)

SISTER CELINE 2

I'd do good works, touch the lives of others, but somehow no one ever touched me... Then I met my other self... and it was like I'd found home.

55  
THRU OMITTED  
56

55  
THRU  
56

57 ON QUINN AND QUINN 2

57

Hearing her words, regarding each other.

SISTER CELINE 2

I got to see myself outside myself... a mirror on all my flaws and my strengths...

58 FAVORING SISTER CELINE 2

58

SISTER CELINE 2  
Beyond all things, I prize her,  
being with her, I'd give my life  
for that... But you have to send us  
back.

They study her in all her certainty and sacrifice.

SISTER CELINE 2  
Two worlds, with enough  
abundance... not one that's dying.

Quinn looks at the others, sees the same decision.

QUINN  
All right. We throw the switch...  
Just gotta get the power...

59  
THRU  
59A OMITTED

59  
THRU  
59A

(X)

59B EXT. QUINN'S FAMILY HOME - BACK YARD - DAY

59B(X)

Sister Celine stands looking out, flanked by Quinn,  
Rembrandt, Maggie and Quinn 2. Sister Celine 2 is nearby.

(X)

(X)

SISTER CELINE  
The Boss doesn't care if the little  
people starve in the streets,  
huddle in the dark, freeze in the  
cold... Power to the people means  
just his people.

(X)

Sister Celine hands her rifle to Maggie.

(X)

SISTER CELINE 2  
The power station's part of his  
fortress, palace, whatever... right  
next to his throne room.

MAGGIE  
And just how do we get there?

SISTER CELINE  
(calls back to the  
house)  
Roberto!

(X)

(X)

ROBERTO (50s), a little tough guy in an eye patch, emerges.

(X)

CONTINUED

59B CONTINUED

59B

SISTER CELINE  
This is my good right hand, can get  
anything, fix anything, knows a lot  
about a little and a little about a  
lot --

ROBERTO  
You forgot to kiss my ring.

SISTER CELINE  
-- and, before he got the boot, was  
a honcho at the power station.

They look knowingly at him. He shakes his head warily.

ROBERTO  
Whatever you're thinkin'...

QUINN  
Just gotta borrow some juice...

ROBERTO  
Nuh-uh, no way...

MAGGIE  
If we pull it off, everyone will  
get a second chance... You'll have  
hope again...

Quinn 2 produces a stack of silver coins, drops them in  
Roberto's hand.

QUINN 2  
And two-fifty, silver.

REMBRANDT  
Now where you been hiding that?

Roberto weighs the money in his hand. He sighs, agreeing.

ROBERTO  
Feeder cable shaft'll get us there.  
But in and out, no photo ops.

MAGGIE  
So where do we find this place?

(X)

59C EXT. QUINN'S FAMILY HOME - DAY

59C(X)

The front door opens, revealing Sister Celine, Quinn,  
Maggie, Roberto and Quinn 2.

(X)  
(X)

SISTER CELINE  
You can't miss it.

(X)  
(X)

They look out in amazement.

(X)

60 THEIR POINT OF VIEW - THE BOSS'S HUGE SKYSCRAPER/BARBARIAN FORTRESS 60

(Think a combination of Tyrell's building in BLADE RUNNER and the scariest Medieval castle you've ever seen.)

QUINN

Huh...

61 BACK TO MAGGIE, QUINN AND REMMY 61

PUSHING IN ON THEM looking out at this intimidating structure, as we...

FADE OUT

END OF ACT THREE

ACT FOUR

FADE IN

- 62 EXT. THE BOSS'S FORTRESS - DAY 62  
A closer shot of the matte painting seen in Act Three.
- 62A EXT. THE BOSS'S FORTRESS - POWER STATION 62A(X)  
Roberto eases Quinn, Rembrandt, Maggie and Quinn 2 past big generators. (X)  
(X)
- ROBERTO (X)  
Static from the feeder lines made (X)  
the security cams all hinky... (X)
- They enter through a doorway. (X)
- 63 INT. BOSS'S FORTRESS - FEEDER CABLE TUNNEL - DAY 63  
Quinn (the Device in a backpack), Rembrandt, Maggie (with rifle), Roberto and Quinn 2 hurry along the tunnel.
- ROBERTO  
After awhile, they just stopped bothering...
- He leads them along the low tunnel. The tunnel has several hard turns in it, so they can't see far ahead or behind.
- 64 ON MAGGIE AND QUINN 2 64  
Maggie's alert, senses sharp. Quinn 2 looks at her admiringly. Quinn is out of earshot.
- QUINN 2  
Look at you, woman warrior... You really get off on this.
- MAGGIE  
No... my dad did... but I got past all that.
- Quinn 2's stung, it hits home.
- 65 FAVORING ROBERTO 65  
ROBERTO  
Man, this was one cherry job. Toe the line, live like Elvis... women, cars -- and the health plan!
- REMBRANDT  
So what got you canned?

CONTINUED

65 CONTINUED

65

ROBERTO  
They wanted me to fry this guy, you  
know, wire up this urinal so when  
he took a whiz -- zap! But I  
couldn't. I mean, him and me'd  
been in Boy Scouts...

CONTINUED

71 CONTINUED

71

ELDON  
You know, I'd really like to help  
you...  
(looks nervously toward  
Roberto's eye patch)  
But I'm no hero...

THE BOSS  
Wait.

All eyes turn to the Boss, who looks at Quinn.

THE BOSS  
Your moving speech has changed my  
mind...  
(to Eldon)  
Read him his rights first.

72 ON QUINN 2

72

Aghast.

73 FAVORING QUINN AND ELDON

73

Eldon's shocked -- he really doesn't like it -- but he  
wheels on Quinn with the gun. Just as he's about to pull  
the trigger, Quinn 2 dives in between him and Quinn.

QUINN 2  
No!

BANG! Quinn 2 takes the bullet, in the shoulder. With a  
CRY, he crumples.

Quinn kicks Eldon, who falls, dropping his gun. Maggie  
grabs it up, FIRES OFF A VOLLEY. The other guards and the  
Boss dive for the cover.

(X)  
(X)  
(X)

Quinn grabs the Device and Quinn 2 hurries toward the exit.  
Maggie's keeping the guards pinned, FIRING as she too  
retreats toward the door.

(X)

Roberto is huddled behind a potted palm. Rembrandt rushes  
up and grabs him by the collar.

REMBRANDT  
You're still on our time.

He hustles him out with the others.

74 ON QUINN, MAGGIE, REMBRANDT, QUINN 2 AND ROBERTO 74

As they head out the door, the guards rush them. But Quinn and Rembrandt are able to overturn a stack of crates which CRASH to the floor, blocking them.

75 OMITTED 75

75A EXT. BOSS'S FORTRESS - POWER STATION - DAY 75A

Quinn, Roberto, Maggie, Rembrandt and Quinn 2 rush toward the power station. Rembrandt helps support Quinn 2 as he runs/stumbles, grimacing in pain.

QUINN 2

(to Quinn)

Damn... See what happens when you get through to me?

They reach the power station door, dart inside.

76 INT. POWER STATION - CONTINUOUS 76

A ROW OF BIG GENERATORS, catwalks overhead. Maggie locks the door. (X)

(X)

Quinn hurries with Roberto toward a bank of high-voltage breakers with big knife-switches, removing the Sliding Device and various tools from his backpack.

QUINN

Talk me through it.

Outside, the SOUND of guards coming on the run. Roberto's distracted, fearful.

QUINN

Now...

ROBERTO

Grab that cable, hook the bare wire end to your terminals...

Quinn grabs a pair of heavy-duty cables from the wall, runs them to terminals on the Device.

77  
THRU  
78

OMITTED

77  
THRU  
78

- 78A ON THE DOOR 78A  
O.S. bullets strike the metal door. Maggie and Rembrandt fall back.
- 78B ON QUINN 2 78B  
slumped against a wall. Maggie appears with a rag. She presses the cloth to his wound, puts his hand over it.
- MAGGIE  
Keep pressure on it.
- She starts to move off to help Quinn, but Quinn 2 holds onto her hand, catches her eye. She smiles, reassuring. He lets her hand go.
- (X)
- 78C OMITTED 78C(X)
- 78D EXT. POWER STATION 78D  
Eldon looks on, flanked by the Boss.
- (X)
- THE BOSS  
Can't you kill the power!?
- ELDON  
Not on this side...
- THE BOSS  
Oh, you're a beauty queen, you are,  
a real champion!
- The cops shoot off the lock, surge in. (X)
- 79 INT. POWER STATION 79  
As the cops and the Boss rush in.
- THE BOSS  
Shoot! Shoot!
- The cops FIRE wildly. Bullets RICOCHET off the electrical equipment, THROWING OFF SPARKS.

CONTINUED

79 CONTINUED

79

Maggie returns fire, but it's a losing battle. The cops are surrounding them. She FIRES off a burst, which pushes them back. But then her gun's out of ammo.

MAGGIE

I'm out!

REMBRANDT

(to Quinn)  
You got something to do, I'd do it now!

The cable's hooked up to the Device. Quinn's using an Allen wrench to hook the lugs on the other end of the cable to the bus bar on the high-voltage breaker. Roberto stands primed at the big knife-switch. The connection's tight -- Quinn SHOUTS to him:

QUINN

Hit it!

But the bullets are hitting too close to the switch, Roberto cowers back, afraid. Seeing this, Rembrandt dives in, throws the switch. There's a LOUD HUM, the lights dim. Quinn dives for the Device, punches in numbers.

(X)  
(X)  
(X)

QUINN

Initiating sequence...

Quinn punches the final button on the Device... and the SLIDEWAVE ISSUES FORTH, SURGING OUT, enveloping all in the room in its SWIRLING, BLINDING LIGHT.

80 EXT. BOSS'S FORTRESS - DAY

80

The SLIDEWAVE SURGES OUT, RUSHES TOWARD US, enveloping all.

81 OMITTED

81

82 EXT. THE EARTH FROM SPACE

82

The SLIDEWAVE surges from San Francisco, covers the globe.

83 EXT. STREET - DAY - ON QUINN, REMMY, MAGGIE AND QUINN 2

83

in the middle of the street. This is Quinn 2's world, so there are dust-covered cars, other signs of a derelict (until now) world.

REMBRANDT

Yeah! Now that's a ride worth the ticket!

CONTINUED