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*Sliders*  
"Raging Quinn"

Story Outline

by

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CONCEPT:

The Sliders land on a world with a giant hole in its ozone layer. The sun is deadly, and the atmospheric changes have a strange glandular effect on geniuses like Quinn and Arturo. This can be checked, but before being treated, Quinn takes to the streets...where he relishes in his foreign, but increasingly seductive aggressive impulses.

*TEASER*

**1 - EXT. POOL - NOON** - Navigating around some submerged test equipment, a beautiful dolphin swims in an outdoor, barbed wire fence-enclosed pool. There's more scientific paraphernalia on the pool deck (none of it can be used for shade), and heat waves waft up from all of it.

The Sliders' vortex opens and our heroes begin landing around the pool. Last to come out, Wade splashes into the water. She surfaces and joins the men in staring up at an orange sky. Rembrandt: "Man, it's hot here." Arturo looks up at the atmosphere with obvious concern.

Wade sees the dolphin, and squeals with delight. It's like a dream come true for her. She's always wanted to swim with a dolphin. The dolphin circles Wade, picking up speed, and seemingly joyful to have an audience, it leaps into the air at least twice as high as Flipper ever did. "This guy's like the Michael Jordan of dolphins."

Arturo goes to the fence gate and tugs on a padlock. They're trapped. Sweat is already pouring down Arturo's brow. This could get bad, real quick. Well, at least they can go into the pool...

The men move to the water's edge as Wade tries to connect with the dolphin. They're all just sliding into the water, when suddenly, the dolphin rears up at Wade baring its teeth viciously, and just misses ripping into her face! Wade is shocked frozen. The men all move in quickly. Quinn jumps over, pulling Wade to the side, where Rembrandt and Arturo yank her out of the water. The dolphin now attacks Quinn, and he barely makes it out of the pool. Stunned, but seemingly safe, the Sliders stare at the dolphin as it continues raging around. In seconds the sun has dried them off. Here longer than anyone else, Arturo begins to faint from the scorching heat. Quinn moves to the padlocked gate. As he yanks on it in vain, he begins to succumb as well. We fade out on this, in a dissolving heat shimmer...

*ACT ONE*

**1 - INT. MARINE BIOLOGIST'S HOUSE - HOURS LATER -** The Sliders lie unconscious, on a living room floor. Rembrandt and Arturo already have wet towels placed over their foreheads, and a man in a Haz-Mat uniform is bending over Wade, sticking a pressure injection automatic syringe into her arm. Pow! He injects her, and then moves over to Quinn. Just as he's about to shoot it into Quinn's arm... our hero reaches up and stays his hand forcefully. Quinn: What are you trying to do? The Haz-mat man backs off immediately, unzipping the uniform and slipping it off.. He's Ray - a marine biologist who's relieved Quinn's conscious, because... he's leaving. Now Arturo comes out of it to see Ray putting on gloves, sunglasses and a hat. Ray turns to Arturo: It's obvious something strange is going on here. You can stay, but if I'm right about you people, your friend here (Quinn) needs to take this. Hands Arturo a bottle. We want to know why, but Ray disappears out the front door.

Arturo moves to Wade and Rembrandt, checking their vital signs. But Quinn heads for a camcorder that the Biologist has locked on a big open-faced aquarium in this same room. He uses it for research, keeping a record of changes in his aquatic experiments. Quinn takes the camcorder, and goes to find a television.

**2 - ANOTHER ROOM - CONTINUOUS** After dealing with the cable alterations between the camcorder and the TV, Quinn hits play. If the camera caught everything that went on while they were unconscious, this will tell Quinn what Ray was really up to with them.

On the television we see... Ray hustling around the room, preparing to leave. Suddenly, something catches his attention outside the window. Damn. He jumps into his hazmat suit... Fastforward... an unconscious Wade is dragged into the room...Fastforward... Rembrandt...Arturo... Quinn... all get pulled inside. As Ray works on us, he finds the Timer. He opens it up, and studies it a second. Placing it back down, he leaves the room...fastforward... Now he has the pressure injection gun, and begins using it on Arturo..

Arturo comes into the room. Wants to know what Quinn saw. Quinn: We've got trouble. Why? Quinn obviously doesn't want to be questioned. He shoves his way around Arturo, aggressively.

**3 - LIVING ROOM - CONTINUOUS -** Wade and Rembrandt are up and around. Quinn comes in, blows past his friends, looks for the Timer, and starts yelling about how one of them must have taken it. Quinn turns back to Arturo who's followed him, concerned. Quinn is hostile, accusing Arturo of taking the Timer.. Arturo's worried: Quinn calm down. I've got it. We've got three days here.

Now Wade moves to Quinn, wanting to know what's happened? How should he know? Quinn presses his body up to hers, pinning her against a wall. Wade sees the lascivious look in Quinn's eyes and can't believe it. She looks at Arturo. What's wrong with him?

**4 - INT.- LOCKER ROOM TOILET STALLS - DAY -** Ray is keeping out of sight. There're two other men there, and he waits for one of them to leave. "Marcus." The man turns to Ray... he has a strange ragey look in his eyes. Ray: It's me Marcus. Your brother. Marcus wrestles with himself, wanting to connect. Ray: I've think I've done it, Marcus... the serum we've been working on... I think it'll work now. Marcus looks like he might comply as Ray moves in on him. But when he sees the pressure injection automatic syringe, a struggle ensues...taking them out of the locker room.

A HALLWAY - Ray takes several hits from Marcus, but finally succeeds in sticking the needle into him. But now they've been spotted by Marcus' manager. She's a dangerously sexy woman named Sylvia and she doesn't like what she just saw. Sylvia nods for her henchman to grab Marcus. Ray begs Sylvia not to make his brother fight now... he'll be killed.

**5 - EXT. RAY'S HOUSE - DAY -** Left from a previous era, a melted pink plastic flamingo is stuck in the middle of a gravel yard. Everything here is painted white, including, of course, the house.

Quinn bursts out the front door. The other Sliders follow, pleading with him to control himself. They tell Quinn it isn't safe outside. That's why this is happening. It's heat stroke. Quinn thinks they've been drugged by Ray. They don't know what they're talking about. Rembrandt and Arturo move in to try and take Quinn down... he fights them off. Quinn runs away, with Wade screaming at him to stop.

**6 - INT. FIGHT ARENA -** Marcus goes into the ring against a big blonde German. As the fight begins, Marcus becomes more and more passive. The German kills him so quickly the fans boo.

**7 - EXT. ROAD - DAY -** Perhaps from now on, when we see Quinn there should be a pounding heartbeat in the b.g..

Quinn moves out from a remote, sun-cracked road, out toward a paved street. Opposite of our world, the street is painted white, and the dotted street lines are black.

At a four way stop, Quinn runs up to a sports car (all cars are white) stopped at the sign. It has opaque yellow windows. (All cars have these windows for protection against light reflection). He pulls the door open, revealing... a man wearing what looks like VR glasses at the wheel. Don't kill me. Quinn yanks the driver out of the car, down to the ground.

Quinn gets behind the wheel, but can't see through the yellow front windshield. Quinn jumps back out, and moves in on the car owner. The guy cowers on the ground, with his hand up, pitifully. Quinn snatches the glasses off his head, like Arnold Schwarzenegger in T2. Then gets back in the car... Bad to the Bone... peels out.

**8- INT. RAY'S HOUSE - DAY** - Wade, Rembrandt and Arturo discuss what they should do about Quinn.

Ray enters, heartbroken. He tells us about his brother, and how Sylvia sucked him into this fight world, exploiting him until he was killed. Ray sees that there's one of us missing. He didn't take the serum?

**9 - INT. CAR - DAY** - Quinn has the glasses on, and they allow him to see through the protective yellow glass. He has some music blasting, but he sees a cop car behind him flashing its lights. He steps on the gas, initiating a hair-raising chase.

**10 - EXT. STREET - DAY** - Very few people out on the streets. Those who are, all carry umbrellas, or have hats on and something covering their faces.

A woman wearing a mask, strides down a street, looking over her shoulder like she's in trouble. She hears the police sirens. We expect her to run, but instead she heads right for them.

**11 - EXT. STREET** - The Cops cut Quinn's stolen car off at a corner. They all hop out, and a fight ensues.

The woman with the mask on runs up to see Quinn besting the cops. She watches for a minute, obviously turned on, and then jumps into Quinn's car. When Quinn has both cops on the ground, the masked woman calls out to Quinn: Come on! Quinn hesitates, but now the masked woman takes her mask off. It's Sylvia! Marcus' manager. Quinn sees how beautiful she is and jumps inside.

**12 - INT. CAR - DAY** - Quinn hands Sylvia the glasses. She hits the gas, and gives Quinn a seductive look: You look like you could use some love.

## *ACT TWO*

**1 - INT. RAY'S HOUSE DAY** - Ray details the facts about how this world's atmospheric problems have affected geniuses. Dolphins in captivity were the first beings to be affected actually, and that's why he clued into the phenomenon early enough to help himself at least. Now almost every extremely high IQ person in the country is dead or in jail. The Professor has a hard time swallowing this.

The sports section on the coffee table. Headline reads: "Rodman charged with assault, blames it on so called 'genius disease.'" Rembrandt hands the paper to Arturo, but he raises his eyes. Rembrandt: "I remember back on our world, Jerry West once said Rodman was the smartest man in the NBA.."

**2 - EXT. SYLVIA'S HOUSE - DAY** - At the door, Sylvia and Quinn are all over each other. Quinn's tugging at her clothes. Sylvia struggles to get the door open and respond to Quinn at the same time.

**3- INT. SYLVIA'S HOUSE - DAY** - Two big thugs watch Sylvia and Quinn enter. They don't notice, as they work their way toward the bedroom. Finally, Sylvia sees the thugs. They want an explanation for what happened to Marcus? Sylvia: Forget Marcus. She's got something better now: Quinn. Why should they trust her again? Look... they're dealing with geniuses. Marcus' brother has a serum. He gave it to Marcus. Just make sure this serum doesn't get out, and there's no problem. The thugs are satisfied, and head out to do their dirty work. Quinn and Sylvia head upstairs to do theirs.

**4 - INT. RAY'S LAB - DAY** - Ray offers the Sliders another round of his antidote. Arturo wants more time to consider all this, but Rembrandt takes the medicine. Off Wade's look, Rembrandt explains that there's lots of kinds of genius. Maybe musical geniuses are effected too. Wade says... "O.K., Beethoven," and when Ray offers her a cup, she knocks it back too

Ray shows Arturo his research paper: Intelligence's Glandular Component. He explains how this led him to discover the serum. The problem is that he has to mix more all the time because it wears off. Arturo: On our world people experimenting with growth hormones, for increased life expectancy, used a common bacteria for a base, to confront that very issue. Maybe that will work here too.

Suddenly, a Molotov Cocktail is thrown through the window. BOOOM! The whole place goes up in smoke. Chaos.

**5 - EXT. RAY'S BACKYARD - DAY** - Rembrandt chases down the culprit. They wrestle. The fight takes them into the pool area. (The fence is opened because Ray left it that way during the previous emergency). The thug has Rembrandt pinned, but before he kills him, Rembrandt flips him into the pool. He's dolphin bait.

**6 - INT. SYLVIA'S BEDROOM NIGHT** - Sylvia is on the bed, lying back... obviously satisfied. Quinn comes out of the bathroom, towel around his waist. Quinn: There's something I've got to do. Sylvia doesn't like it. Too bad bitch. Sylvia: I'll come with you. Just let me help you get dressed. She leads Quinn into a closet filled with Marcus' clothes.

**7 - INT. CINEGRILL - NIGHT** - Rembrandt and Wade are waiting here, their usual meeting place, in hopes of finding Quinn. There's an oasis feel here on this world, and

Diggs is wearing George Clinton sunglasses, with bright pink zinc-oxide on his nose, and has a T-shirt on that reads: I MY MELANIN. He gives us our tropical drinks.

Quinn enters... demanding Wade and Rembrandt give him the Timer. They don't have it, and refuse to tell Quinn where Arturo is. Quinn gets hot. The argument escalates. Wade: Look at yourself Quinn! Can't you tell something's wrong? We have something that will make you yourself again. It's his only hope.

Sylvia overhears this, and realizes they're a threat. She hustles Quinn out of there.

**8 - INT. FIGHT CLUB - NIGHT** - Sylvia brings Quinn in, showing him off to the fight world. Sylvia pumps Quinn up, seducing him with the idea of channeling his aggression in ways that won't land him in jail.

In the b.g.: "Lets get ready to rumble... in this corner with an IQ of 145, etc... A crazy fight between two geniuses.

Uli is here, the big German who killed Marcus. Turns out, he's Sylvia's ex., and he's not real thrilled with Quinn being here. The two have to be separated.

Rembrandt and Wade sneak in the back.. Wade looks for Quinn but Rembrandt is captivated by the genius fight. It's just too bizarre not to watch. Rembrandt even thinks it's funny until one of the geniuses is killed in some gruesome fashion.

**9 - EXT. STREET - NIGHT** - Quinn and Sylvia get into a ~~limo~~.

Rembrandt and Wade follow.

**10 - INT. RAY'S CAR - NIGHT** - Wade and Rembrandt ~~follow the limo~~. They end up on a dark winding road. It turns out to be a set up. Another car runs Wade and Rembrandt off the road. They barely escape with their lives.

### *ACT THREE*

**1 - INT. HOTEL ROOM - MORNING** - Arturo and Ray have been working all night, trying to generate more serum. They're both sweating now, and getting agitated with each other. Room service shows up, and Arturo blows up at the guy, causing him to drop the food to the floor. Arturo pins him up against the wall. Rembrandt and Wade enter just in time to stop a killing. Room service leaves, and Rembrandt and Wade help Ray and Arturo administer what little serum they've managed to make.

**2 - INT. GYM - A ~~FIGHTING RING~~ - DAY** - Stepping out between the ropes, Quinn leaves his sparring partner bloody, but alive inside the ring. Sylvia warns him that he's going to have to be ten times that aggressive if he wants to survive his fight with Uli.

Tired of her bitching, Quinn tells Sylvia he's going out. He heads for the door, and one of her thugs moves in on Quinn, expecting she wants him stopped. No. Let him go. A few hours out there under the sun might do him some good.

**3 - INT. HOTEL ROOM - DAY - Starved.** ~~They~~ convince room service to give them another chance. More work on the serum, then... a knock. Room service. That was quick. Open the door, and a thug in a ~~room service~~ outfit steps in and starts blasting. The Sliders manage to escape, but Ray has been shot. It could be fatal.

**4 - EXT. STREET - DAY -** People stare at Quinn as he roams the streets unprotected from the sun. Like rogue elephants, people here have seen guys like Quinn before, so most of them see him coming and give him a really wide birth. This begins to piss Quinn off. Hey! You little chicken-shit. Yeah you. The one playing that pussy ass music. The guy cowers as Quinn trashes his boom box. Laughs.

**5 - INT. HOSPITAL - DAY -** Ray is in an emergency ward, being attended to by nurses and orderlies. The Sliders can't find a single doctor in the place. Of course not. All the doctors have gone crazy. Well... all except one. A guy in an orderly uniform recognizes Ray. He speaks with our people: I'm actually a doctor. Sure he is. No really. This guy's the only doctor not affected... He had to get his degree in Guam. He's no genius, but he's a doctor. No one trusts anyone claiming to be a doctor anymore, so he pretends he's an orderly. Okay, so he can help Ray. Ray is this world's hope, so work with him.

Arturo is slipping again. He's too pumped up already to concentrate, and insists on going after Quinn. Rembrandt and Wade realize it's up to them to make more serum. They'll use the hospital facilities, and maybe Ray will gain consciousness.

**6 - EXT. STREET - DAY -** A family walks along the sidewalk. A little girl holding a doll. She gets separated and ends up walking right up to Quinn. Quinn stares down at her malevolently. (maybe he twists the doll's head off) But just in time, Sylvia's men grab Quinn and toss him into the limo. Across the street the boom-box guy is pointing Quinn out to some cops. They run up to the ~~limo~~, but it speeds off.

**7 - INT. HOSPITAL - DAY -** Using Ray's notes. Rembrandt and Wade struggle with the how to recreate the serum. Hope this is right.

**8 - EXT. GYM - DAY -** Arturo sees a man heading inside. He sto What's his business here? He's Dr. Pacheco. Here to get Mr. Mallory's urine sample. Boom. Arturo takes the guy down with a punch to the gut. Takes the guy's gym bag.

**9 - INT. GYM - DAY -** Quinn gets some instruction from a trainer. Some models of some of the extra genius fight equipment are here and Quinn is amazing them all with his ~~the use of their~~ lethal potential.

Quinn enters.

A brutal fight begins. Quinn and Uli mix it up ferociously, using the pulleys and other contraptions set up for genius-type manipulation. Despite Quinn's greater intelligence, it looks bad for Quinn.

Suddenly, a bloody Arturo finds Wade and Rembrandt. They can't tell if they can trust him now. He has an insane look in his eyes. Arturo: Come on! Now!

Arturo goes up to the ring. A security guard tries to stop him, but he decks the guy. By the ropes, Arturo activates the tunnel near Quinn. This freezes everyone. The gate opens and Arturo tackles Quinn. Their momentum takes them into the void.

**6 - EXT. NEXT WORLD - DAY** - Like a beautiful rainy day in Ireland, the Sliders land on a cool, moist meadow. The water drizzles down on them... soothing Quinn and Arturo as Wade and Rembrandt land. Soon, Quinn is apologizing and giving the others big hugs.

Suddenly, a vulture lands near them, unnerving the Sliders with its stare. The sound of flapping wings tells us there're more of these birds coming our way, and because of her experience with the dolphin, Wade doesn't want to take anything for granted. As we FADE OUT, she asks, "What if on this world, vultures don't just eat dead things?"